COMMODORE FREE
REVIEW ITS MAGIC 1

OVERVIEW

It's Magic by Protovision is a jump 'n run with extremely cute graphics. The main character of the game is a little tomcat named Tommy - he is very curious and so he wants to be the first one who leaves his home world, the Dream Islands. To make this plan come true, he signs on at a wizard. One day, the wizard is out for some time, Tommy uses the opportunity: He takes the magic book and the crystal sphere and with the right spell, he catapults himself through time and space. Everything goes well it seems and he finds himself in the so called "Outside World". Fascinating - but soon Tommy wants to return home and realizes that this is impossible! He needs the crystal sphere for that, and some magic potions... Unfortunately, the sphere broke down into thousand little pieces, and the potions are guarded by some monsters... And so, Tommy's first adventure begins, and you can experience it with him. Meanwhile, the successor is available, too: It's Magic 2.

It's Magic consists of three worlds, each one is divided into 8 sections. In each world a new graphic set expects you. To leave a section, you have to collect all diamonds and find a magic potion. This potion is carried around by one of the little monsters which run and fly around everywhere. And when you reach the level's end and cannot leave - no problem: It's Magic scrolls to the left and the right, so you can run back any time. This is also useful in other cases: For example you can run after a monster until you get it. To do away with these creatures, you got an - of course magical - shot. Depending on the kind of the beastie more or less hits are sufficient to let it blow up in pink dust.

Minimum system requirements: C64 or C128 in C64 mode, 1541/1571 Floppy, Joystick.

Also compatible with: 1541 Ultimate, SD2IEC, uIEC/SD. This game is PAL only!

Free download from here
http://www.protovision-online.de/games/itsmagic.htm

On starting the game we are asked if we want to use the fast loader, the choice I suppose is down to your hardware, and if it causes problems. Here on a stock machine for the review I selected yes (however for the record it took 1 minute with the speed loader and about 2 minutes 5seconds without selecting the speed loader)

Ok either way the splash screen loads and the music comes in

WOW this is Freeware!

The music is great boppy and bubbly with sort of clashing squeals I love it, after about 10 minutes of listening I decided to play the game.

Look at the screen shot

Our hero a yellow cat? Starts his journey, and I love the clouds in the top border floating around very nice, there isn't any in game music just the spot sound effects however this doesn't really detract anything from the game. The controls are using the joystick with the fire button causing our hero to jump, to finish each level you must collect all the diamond segments and then find the potion, this could be carried by any creature so you are I suppose best to shoot everything on sight and ask questions later. Similar scenarios have been used on other Commodore games so the game play in that respect isn't unique.

A sequel exists and as you can guess is called its "Dave the fish! Sorry ok its called magic 2, however this version for the review is FREE and so you have little to loose by downloading and playing the game. Very polished excellent control system and the physics (you can read this as the gravity placed on our character) is just right, you do feel he is a little light when jumping but without this he wouldn't be able to collect everything, and how heavy are yellow cats? Playability is good and the frustrating "one more go" is here I cant really think of anything critical to say about the game, its well balanced and thought out. Oh did I say I like the clouds (oh ok sorry then for repeating that)

Excellent a very good game

Review
Commodore Free

Graphics	9/10
Sounds	8/10
Gameplay	9/10
Overall	9/10